

USOE Fine Arts Rainbow Chart

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Sixth - Page 1		Identify Experience Label, list, name, define.	Explore Contextualize Discover, look at.	Build Skills Practice Apply, construct,	Analyze Integrate Compare, contrast.	Research Create Study, explore, seek, be	Refine Contribute Show skill mastery for
Previously Mastered Grade Level Skills	with Definitions	relate, recall and use art making tools	investigate, experience and form ideas	demonstrate, illustrate, evaluate and practice	distinguish, examine and incorporate	creative, imagine and produce	grade level, give opinions, support others, and show art
 Make organic and geometric line Produce complex line design Proficient in making line variations Highly skilled at Contour and structural line drawings. Able to follow the surface changes of an object Understand value changes Able to make parallel lines in showing value changes 	Contour line: Defines the outside edge of an object Structural lines: interior lines that show the objects unique construction Cross Contour line: Multiple curving lines that visually warp or flow across the surface terrain of an object, like topographical mapping Line design: repetitive organic (irregular, bumpy), and geometric (straight,) lines making patterns	Draw the variations found on the object's edge, either imagined or real. Use structural lines to show the interior features of objects. Identify the curves, bulges and dips of objects. Physically follow contours with a pencil feeling the changes. After developing some muscle memory, mimic the contours of objects using cross contour line in pen or pencil.	Create a cross contour line drawings of curved objects. Emphasize dark (dip) areas by making lines closer together and space lines further apart to create lightness (bulges). Experiment with repeatedly changing the thickness or thinness of lines in producing 3-D cross contour line wrapped illusions. E.g. www.yahoo.com Cataract 3 by Bridget Riley	Provide photos or laminated pictures for the students to practice drawing cross contour line (with non-permanent pen) so they appear to curve around the object. Improving eye-hand coordination. Demonstrate how cross contour lines follow the curve or structure of objects. E.g. Sunrise, North Rim Grand Canyon by Mabel Pearl Frazer (poster available through the Springville Museum of Art www.smofa.org (801) 489-2727) www.google.com	Observe and discuss contour lines in topographical maps. How line spacing shows the height or steepness of the terrain. Create a mountain using cross contour line with line width or spacing making some areas appear closer to others. Show how line can define foreground, middle ground and background space.	Study how artists use lines or stripes to show the folds found in clothing. E.g. Snow Queen of Adah by Lee Udall Bennion (poster available through the Springville Museum of Art www.smofa.org (801) 489-2727) Explore use of cross contour line by artists and 3D animation modelers in giving "volume" to objects without shading. E.g. http://edu.warhol.org/aract_drawing.html Draw wrapping lines around favorite objects to show shape and volume.	Create combinations of cross contour, line design to define and decorate portraits. Enlarge image to 200% to see detail E.g. New Bloom by Trevor Southey (poster available through the Springville Museum of Art www.smofa.org) Participate in and help hang an exhibit, displaying decorated portraits.
 Able to follow along a ruler making a line to a dot Understand parallel lines, vanishing point, and horizon line 	2 pt. Linear Perspective: A method of creating the illusion of depth using converging lines that meet at two vanishing points on a horizon line	Look at past master artworks showing use of 2 pt. Perspective to create the illusion of depth. Identify the horizon line, and vanishing points used by the artist. E.g. Google The Lighthouse by Edward Hopper	Create a series of boxes above , on and below the horizon line. Vary the size of the cubes to further create the illusion of depth.	Create a worm's eye perspective drawing (objects seen from the bottom up) by making vertical corner lines above the horizon line. Practice using the 2 pt. perspective steps described in the website.	Look at photographs or masterpieces of buildings or street scenes. Follow the building angles (slants), analyzing where those slants meet on a horizon line to find the vanishing points.	Study the artist Filippo Brunelleschi, who invented linear perspective during the Renaissance. http://en.wikipedia.o rg/wiki/Brunelleschi	Create a 2 pt perspective drawing from life that portrays some aspect unique to the student's life. Design an imaginary world or futuristic city.

Sixth - Page 2		ldentify Experience	Explore Contextualize	Build Skills Practice	Analyze Integrate	Research Create	Refine Contribute
Previously Mastered Grade Level Skills	Elements of Art with Definitions	Label, list, name, define, relate, recall and use art making tools	Discover, look at, investigate, experience and form ideas	Apply, construct, demonstrate, illustrate, evaluate and practice	Compare, contrast, distinguish, examine and incorporate	Study, explore, seek, be creative, imagine and produce	Show skill mastery for grade level, give opinions, support others, and show art
Able to create the illusion of depth by using one point perspective	perspective information: www.yahoo.com http://www.sanfordco rp.com/sanford/cons umer/artedventures/t each/lp_1pt_handout .html	Start a 2 pt. perspective drawing of a box by drawing the nearest vertical corner line first. Next project backward lines from the top and bottom of this corner line to each vanishing point. Follow the steps outlined in the perspective information website.	Understand that all 2 pt. perspective structures start with a corner line.	http://edcommunity.ap ple.com/ali/print.php?it emID=11236 Objects drawn below the horizon line create bird's eye perspective. Practice making houses, buildings or skyscrapers with windows/doors either in worm's eye or bird's eye perspective.	e.g. www.yahoo.com image> type in Kaufmann House by Frank Lloyd Wright	Use 2 pt. perspective to recreate objects the classroom. Create a simple street scene making windows and doors in the buildings. E.g. Google: images of Edward Hopper	Present art to another class, talk about ideas in creating artwork. Show respect for other points of view in critiques. Choose the first attempts and best artwork to place in a portfolio.
 Able to think abstractly Able to draw geometric pictures Understand how to block-in objects Demonstrates knowledge of 3 of the 9 values in a traditional value scale. (white, gray, black) Understand principle of changing the placement of objects to create positive and negative spaces Able to color or darken an enclosed area 	Geometric shapes: Circles, squares, rectangles, and triangles. Geometric Forms: 5 basic 3-D forms having height, width, and depth (sphere, cone, cube, cylinder, & pyramid) Blocking-In: a drawing strategy using basic geometric shapes and forms to get correct proportion and placement of subject matter	Observe basic geo/organic shapes found in animal photos (laminated). Build artistic muscle memory by tracing (dry erasable marker over observed basic animal shapes. Practice simplifying animals into basic geometric shapes. E.g. www.storey.com "Eye See You" a book of poster animal faces ISBN # 13:978-1-58017-848-4	Organize a series of geometric shapes to create an animal either invented or real. Investigate other subject matter that has dominant geometric shapes. Explore ways to make a picture more unified by repeating variations of similar shapes	Practice simplifying a group of objects into basic geometric shapes getting correct placement and size relationships (blocking-in). Gather a variety of 3-D geometric objects found at home and create a sculpture. E.g. pop cans, game pieces, building blocks, sticks, etc.	Use simple blocking-in techniques to simplify objects into basic shapes and correct size relationships of those objects. Use the placement of objects to demonstrate understanding of overlapping, foreground and background positions. E.g. drawing the base of an object higher on the paper to show it is further away	Research the very different drawing style of Egyptian hieroglyphics. Draw the head and neck of your figure in profile (side view). Add one eye like seeing it from the front, draw a basic football eye, out line it in black and add a curved black eyebrow. A black wig can be drawn on both men and women. Shoulders and chest are drawn seen form the front, with hips, legs and feet drawn in profile. Simplify figure into basic shapes and	Evaluate the two main principles of Cubism: simplifying objects into geometric shapes and fragmentation of form. E.g. Cubism explained and collage technique order DVD by calling Joy-Lyn Gunnell at 801-538-7636 or download www.uen.org/emedia Paint a cubist style portrait or collage using basic geometric shape and forms.

Sixth - Page 3		Identify Experience	Explore Contextualize	Build Skills Practice	Analyze Integrate	Research Create	Refine Contribute
		Label, list, name, define,	Discover, look at,	Apply, construct,	Compare, contrast,	Study, explore, seek, be	Show skill mastery for
Previously Mastered Grade Level skills	Elements of Art with Definitions	relate, recall and use art making tools	investigate, experience and form ideas	demonstrate, illustrate, evaluate and practice	distinguish, examine and incorporate	creative, imagine and produce	grade level, give opinions, support others, and show art
 Make aesthetic decisions on what shapes will be white or black Can discuss artwork using art terms Able to distinguish value areas Capable of distinguishing which object is the lightest or darkest Make "local value" judgments in identifying at least 5 values in a 9 value scale. (white, light, light gray, dark gray, black) 	Unity: consistent application and repetition of the art elements (line, shape, color) in a picture creating harmony or the appearance of oneness. Elements look like they belong together. http://en.wikipedia.org/wiki/Principles of art Local Value: The relative lightness or darkness of an object. Cast Shadow: A solid object will block light making a cast shadow. The angle of the light source, will create a short or stretched silhouette of the object. www.google.com	Practice seeing and combining basic shapes found in common everyday objects. Observe a variety of objects and identify the different values of each from the lightest to darkest. Make a variety of geometric designs using a ruler and practice filling in each shape with a different value, going from white, light gray, dark gray to black. No two touching shapes can be the same value.	E.g. people, fruit, vegetables, fish, flowers, toys, cars etc. Organize a series of found objects into a graduated scale going from white, light gray, middle gray, dark gray to black. Using blocking-in techniques to simplify objects into basic geometric shapes and get correct placement of object within the picture plane. Give each object the correct local value.	Construct geometric images out of clay. E.g. www.google.com Images: Stonehenge E.g. 91 Artists by Leon Jones (order through the State Office of Education www.schools.utah.gov (801) 538-7793) Using value scraps of paper from magazines (white, light gray, middle gray, dark grey, and black) create shading effect by gluing value scraps within a shape.	Free Postcards from Utah Artists: e.g. available through SWAP Statewide Art Partnership, contact the Springville Museum of Art www.smofa.org (801) 489-2727 Analyze local value of objects drawn by fellow classmates. Assess if the local values in the drawings are correct. Practice getting correct local value by cutting a picture in half, gluing it on one side of a large paper. Match the values from the picture, completing the image. E.g. Camille, Seated by Robert T. Barrett (poster provided by The Springville Museum of Art www.smofa.org)	http://www.iamculture d.com/IMG/jpg/DieuxE dypte.ipg Draw or paint the illusion of depth by using value. Demonstrate how light objects seem to advance in pictures and darker objects recede. E.g. www.google.com Ninety-Three Year Old Man by Albrecht Durer or Paganini by Jean-Auguste Ingres or The Virgin and Child with St. Anne and the Infant St. John by Leonardo Da Vinci	E.g. Portrait of Josette Gris by Juan Gris E.g. Three Musicians & Green Still Life by Pablo Picasso E.g. Picasso Makes Faces, a DVD from USOE (call Joy-Lyn Gunnell, 801 538-7636 or www.clearvue.com) E.g. Still-Life with Guitar by Carlos J. Anderson (poster from SMA (801) 489-2727) Do a contour line drawing of simple objects. Give the correct local value to each object. Draw cast shadows to describe the form of the objects and the surface upon which the cast shadows fall. Show cast shadows as darker directly under the objects.

Sixth - Page 4		Identify	Explore	Build Skills	Analyze	Research	Refine
		Experience	Contextualize	Practice	Integrate	Create	Contribute
Previously Mastered Grade Level Skills	Elements of Art with Definitions	Label, list, name, define, relate, recall and use art making tools	Discover, look at, investigate, experience and form ideas	Apply, construct, demonstrate, illustrate, evaluate and practice	Compare, contrast, distinguish, examine and incorporate	Study, explore, seek, be creative, imagine and produce	Show skill mastery for grade level, give opinions, support others, and show art
Understands principle of shading to get 3-D effects Can identify the light side and dark side of objects Physically able to control a pen or pencil in making line or dot spacing transitions from close together to further apart Capable of using drawing mediums in mimicking surface textures	Pen & Ink techniques: Create the illusion of 3-D form, by using line, dot or shape spacing to lighten or darken areas (line spacing, stippling, crosshatching). Visual texture: (not touchable or real) made with lines, dots, value, and shapes 3-D: Objects that have height, width and depth.	Look for examples of pen & ink shading techniques in comic books and masterpieces. Start to show value transitions from light to dark by spacing lines, dots and shapes by placing them close together. line spacing thatching	Draw the basic shapes of objects. Produce the illusion of form by using stippling, line spacing or cross hatching techniques to create shading. stippling E.g. http://www.linesandcolors.com/category/penink Observe and analyze why some lines are more dramatic than others and what it would take to improve line quality.	Draw an object use cross hatching (line spacing) techniques to darker areas of the object. cross hatching Line cross Hatching Line cross Hatching Produce a change in value and shading by using any pen & ink techniques. http://www.artyfactory.com/pen_and_ink_drawing/pen_and_ink_drawing/pen_and_ink_drawing/pen_and_ink_drawing_7.ht m	Using watercolor paint, create an image. When the paint is dry, add pen & ink line spacing and dot stippling techniques to further darken and add texture to the painting. E.g. line spacing, stippling, cross hatching and small to big shapes.	Research how different cultures have used texture and made things appear 3-D on their traditional objects. Select an object from your own culture; add shading and texture by using pen & ink techniques.	Draw or paint objects in the distance as lighter, grayer and with less value and texture. Present artwork to someone else and explain its meaning and/or value. Create a comic book superhero, use pen & ink techniques to shade it. http://www.dialbforblog.com/archives/37 4/superman_ashcan_gif
 Understand color theory Demonstrate skill at mixing basic colors to create a color wheel Able to change color value with tints, tone and shades or using the color's complement 	Color wheel: Showing all primary, secondary and tertiary colors Tertiary colors: mixing a primary and a secondary color together (e.g. yellow/green) Color Theory Information: http://en.wikipedia.org/wiki/color_theory	Label a color wheel and find these colors in your environment. Correctly color each section of a color wheel: primary, secondary and tertiary.	Explore the effects of specific colors on mood. E.g. blue "feels" sad and yellow "feels" happy. Create a monochromatic color scheme, choosing one hue (pure color) and then add various amounts of tints, tones and shades.	Create a painting, or design, using one of the complementary color sets. E.g. yellow and violet, blue and orange or red and green	Discuss, then produce a written critique about how different colors affect mood. Analyze how color impacts senses and emotion Find examples of primary and secondary schemes in other students' artwork.	Explore the color formula (pointillism) used by George Seurat. Pointillism is a technique using tiny brushstrokes or dots of contrasting pure colors.	Choose a color that represents your mood. Create a monochromatic painting with that color. E.g. Book: Blues Journey by Walter Meyers

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		Label, list, name, define,	Discover, look at,	Apply, construct,	Compare, contrast,	Study, explore, seek, be	Show skill mastery for
Previously Mastered	Elements of Art	relate, recall and use art making tools	investigate, experience and form ideas	demonstrate, illustrate, evaluate and practice	distinguish, examine and incorporate	creative, imagine and produce	grade level, give opinions, support
Grade Level Skills	with Definitions	, and the second	and form ideas	ovaluate and practice	moorporato	produco	others, and show art
 Pointillism and its 	Color schemes:	E.g. Mixing primary	Create designs	E.g. <u>www.yahoo.com</u>	Produce imagery	Seurat would place	E.g. <u>www.yahoo.com</u>
use of the	Monochromatic: a	colors to make	using different	(go to images; type in	tied to color and	small dots of pure	image: The Tragedy
scientific optical	color scheme that	secondary colors and combining a primary	monochromatic	Apples and Oranges by Paul Cezanne or	mood.	colors next to each	and the Portrait of Carlota Valdivia by
mixing of color	uses only one <i>hue</i>	color with a	color schemes to	Cathedrals by Claude		other and allow the	Pablo Picasso
was the	(pure color) but its	secondary to create	explore color	Monet)		eye to mix them.	1 4510 1 104330
forerunner to the	value is changed by	tertiary colors.	mood.	,	E Fa		Contribute ideas on
modern	mixing various			Observe the effects	To am	E.g. placing a yellow	color choices and
techniques used	amounts of tints	Demonstrate	Discuss this	of watercolor		dot next to a blue dot, which when viewed	positive opinions in
photo-engraving	(white) <i>tone</i> (gray)	understanding of	concept with	saturation in adding		from afar, optically	group critiques .
and color	and <i>shades</i> (black)	how complements	classmates and	more or less paint		mixes to make the	3 - 1 - 1
reproduction	Complementary:	affect one another	others.	pigment to water.	Choose any three	color green	Pick favorite color
 Able to discuss 	colors opposite each	when mixed	E.g www.google.com		colors next to each		scheme to do a
artwork using	other on the color	together. (red	Praying Hands by	Make parts of a	other (on a color	Experiment using	painting and write
prior knowledge	wheel. There are	darkened by green,	Albrecht Durer (or	picture lighter of	wheel) in producing	pointillism	artist statements
of art terms.	3 sets: yellow/violet	blue darkened with	order prints from	darker by changing	an analogous	techniques in	describing personal
 Able to form own 	blue/orange	orange and violet	Shorewood Fine Art	the amount of paint	painting. Discuss	coloring any subject	interpretation, and
opinion on the	red/green	darkened with	Reproduction: 129	saturation. Adding	how repeating the	matter from life or	inspiration for
question what is	Analogous: any three colors next to	yellow).	Glover Ave., Norwalk,	more water or	same colors	from a photo.	artwork.
art?	each other on the color	Color Theory	CT 06850 (800) 494- 3824)	pigment either	throughout a painting create	Objects should be	
	wheel	Color Theory Information:	3024)	diluting or	Unity.	simple in shape and	
	Hue: a pure color	http://en.wikipedia.org	Utah Art Council	thickening	Officy.	very colorful. The	
	found in the rainbow	/wiki/color_theory	Grants:	saturation.	E.g. <u>www.google.com</u>	best mediums to	
	(not black, gray, white	/WIRI/OCIOI_LITCOTY	http://arts.utah.gov/	Describes about the second	Sunflowers or Starry	use are crayons or	
	or brown)	E.g. SWAP	funding/arts educa	Practice changing a	Night by Vincent Van	oil pastels.	
	Intensity: the	Statewide Art	tion_grant/step_2/s	color's intensity,	Gogh	E.g. Google or order	Control of the Contro
	degree of purity,	Partnership's "Art	tep 3/schools.html	purity, or value by	E.g. Free video and	prints Sunday	
	saturation or strength	Talks" and	top_o/comconstrum	mixing other colors into it.	media from UEN	Afternoon on the	
	of a color	"Evening for	100% for Kids	E.g. darkening orange	www.uen.org	Island of La Grande	Collect artwork and
	Color Value: the	Educators" contact	Grant	with blue, red or purple	(go to Quick links > video & media > e	Jatte	written statements
	relative lightness or	the Springville	www.ulcu.com/ucu	bido, rod or purplo	media >	an The Mante of	for a portfolio of
	darkness of a color	Museum (801) 489-	ef/main.asp		catalogs > fine arts)	or <i>The Maria at</i> Honfleur by Georges	best works.
	when seen on a	2727			,	Seurat	Door Works.
	black and white	www.sma.nebo.edu			www.google.com	Country	
	surface						

Sixth - Page 6		Identify	Explore	Build Skills	Analyze	Research	Refine
		Experience	Contextualize	Practice	Integrate	Create	Contribute
		Label, list, name, define,	Discover, look at,	Apply, construct,	Compare, contrast,	Study, explore, seek, be	Show skill mastery for
Previously Mastered	Elements of Art	relate, recall and use art	investigate, experience	demonstrate, illustrate,	distinguish, examine and	creative, imagine and	grade level, give
Grade Level Skills	with Definitions	making tools	and form ideas	evaluate and practice	incorporate	produce	opinions, support others, and show art
	Balance:	Discover and	Fold a paper in half	Fold a paper in half	Analyze the artwork	The Golden Mean	Make
	the visual weight	discuss examples	(making an axis of	creating an axis of	of professional	establishes, through	observational
	created in a picture	of all 3 types of	symmetry) cut out	symmetry. Flatten	artists, sculptors and	mathematical ratios,	drawings that
		balances found in	shapes along fold	the paper back out,	dancers, exploring	a dividing line for	show examples of
	3 types:	nature,	and within the paper	and glue duplicated	how they use	an asymmetrically	symmetrical,
	1. Symmetrical	architecture and	to create a design,	geometric or	symmetrical and	balanced center of	asymmetrical and
	(formal): same	textiles.	which demonstrates	organic shapes on	asymmetrical	interest.	radial balances.
	objects on both sides	F	the principle of	each side of fold.	balance to produce	Golden Ratio or	0
	of axis of	Experience	symmetrical	Demonstrate	either visual stability	Golden Rectangle	Create visual
	symmetrymirrored.	creating symmetrically	balance.	understanding of asymmetrically	or visual tension in their art form.		tension and an asymmetrical
	2. Asymmetrical (informal): one side	balanced pictures	Draw or paint the	(counter) balanced	their art ioini.		balanced
	of the picture is	by painting wet	school's hall ways	by placing the	Research how the		emphasis area by
	visually heavier than	shapes on one	and architecture,	largest object close	Renaissance artists		using the Golden
	the other but is	side then folding	human figures,	to the middle of the	used the Golden	+ NI + NISI NISI	Ratio dividing line
	counter balanced by	and pressing them	bugs, leaves or any	axis of symmetry	Ratio to add beauty	1 1 /5	in works of art.
	much smaller objects	onto the other	object showing	and smaller less	and balance to their	$\varphi = \frac{1+\sqrt{5}}{2} \approx 1.618033989$.	
	place further away	side.	symmetrical	important objects	works of art.	2	E.g. <u>www.yahoo.com</u>
	from axis		balance.	out toward to edge		* To zoom in on visual	Two Men in a Canoe
	3. Radial: objects	Draw buildings		(the teeter-totter	E.g. Albrecht Durer,	aid enlarge to 200%	or <i>Sponge Fishing</i> by Winslow Homer or
	radiate out from a	that show	Collect items from	principle).	George Seurat, Paul Signac	E.g. for detailed	Arrangement in Black
	mid-point	symmetry in	nature and your		Olgrido	information go to:	and Gray (The
	The Oalles Dath	window, entryway and structural	environment,			http://en.wikipedia.org/	Artist's Mother) by
	The Golden Ratio	architecture.	arrange these items to show examples		Create images with	wiki/Golden ratio	James Whistler, or order print from
	(Mean): a ratio of	architecture.	of all 3 balance	2 6	clay products	Study the artwork of	Shorewood Fine Art
	perfect proportion	Paint or draw pine	types.		showing examples	Piet Mondrian.	Reproduction: 06850
	equal to a	trees, clouds, and	турса.		of all three balances.	Observe his	(800) 494-3824
	rectangular section	mountains that are	E.g. pine cones,			repeated use of	Christina's World by
	of 1 to 1.6; the inner vertical line creates a	asymmetrical and	shells, flowers, tree		_	golden rectangles in	Andrew Wyeth
	"counter balanced"	do not have equal	branches, leaves		E.g.	making his art more	E.g. SWAP
	asymmetrical	visual weight.			www.google.com	visually interesting.	Statewide Art
	emphasis area		E.g. Art History Time	E.g. teeter-totter	Earth and Green by	Create visual tension	Partnership's "Art
	ompriadio area	Identify examples	Line: (set of nine	asymmetrical	Mark Rothko or Covenant by Barnett	and an	talks" and
		of radial balance	panels) 50 styles and periods of art (can be	counter balance	Newman	asymmetrically	"Evening for
		found in nature	ordered through these	principle	INCWITIATI	balanced emphasis	Educators"
		(flowers,	catalogs: Sax &	Chata Office of		area by using the	(contact the
		pinecones, shells,	Triarco Arts & Crafts,	State Office of		Golden Ration to	Springville
		sun, spirals).	Dick Blick, Nasco	Education www.schools.utah.gov		divide lines in a work	Museum (801)
		Create visual		(801) 538-7793		of art.	489-2727
		examples of radial		(37) 222 1100		E.g. <u>www.google.com</u>	www.smofa.org)
		balance.				Images: art of Piet	
		balance.				Mondrian	